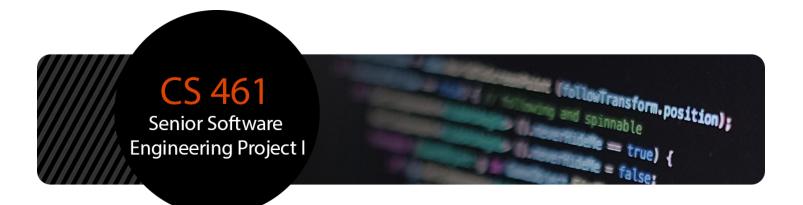
Course Syllabus



Please note that some content linked on this page may only be available to registered students.

Course Introduction	Syllabus	Schedule	Where to go for help	Available Projects	Read Me First

Course Outline By Week

Week 0 - Start Here

- Read the syllabus and take the <u>Syllabus Quiz</u> (due ASAP)
- Take the Start of Term Survey (due ASAP)
- · Visit the Project Portal (https://eecs.oregonstate.edu/capstone/submission/pages/) to see available projects.
- Head to the <u>Discussions</u> page and chat about projects with your classmates: <u>Discussion: Projects, Teams, and</u> <u>Class Introductions</u>

Week 1

- Complete the Choose Your Project assignment (due this week CANNOT BE LATE !!)
- Discussion: Team Project Management Tools (due this week)
- Discussion Introduce Yourself to your Teammates (due this week)

Week 2

- Contact your project sponsor and set up an initial time to meet (ASAP)
- <u>Create your project blog and first blog post</u> (due EARLY this week)
- Discuss ways of improving team performance in the Discussion Team Standards (due this week)

Week 3

- Complete your Individual Problem Statement (due this week)
- Start working on your **<u>Requirements Document (Team)</u>** (due next week)

Week 4

• <u>Requirements Document - (Team)</u> (due this week)

- Participate in the Discussion: Software Tools for Design (due this week)
- Start working on your Preliminary Design (Individual) (due next week)

Week 5

- Complete the Preliminary Design (Individual) (due this week)
- Participate in the **Discussion: Preliminary Design Review** (due this week)
- Start working on your Design Document (Team Draft) (due next week)
- Start working on your first project iteration <u>v0.0.1</u> (due in 2 weeks)

Week 6

- Complete your **Design Document (Team Draft)** (due this week)
- Continue working on your first project iteration, <u>v0.0.1</u> (due next week)

Week 7

- Blog Post #2 (due this week)
- Complete your first project iteration: <u>v0.0.1</u> (due this week)
- Continue working on your project: <u>v0.0.2</u> (due at the end of the term)
- Start working on your **Design Document (Team Final)** (due in 2 weeks)

Week 8

- Participate in the Discussion: Game Changers (Optional Extra Credit) (due this week)
- Continue working on the **Design Document (Team Final)** (due next week)
- Continue working on your project: <u>v0.0.2</u> (due in 2 weeks)

Week 9

- Complete the Student Learning Experience (SLE) (due this week)
- Design Document (Team Final) (due this week)
- Client Verification (due this week)
- Continue working on your project: v0.0.2 (due next week)

Week 10

- Blog Post #3 (due this week)
- Complete your final project iteration <u>v0.0.2</u> (due this week)

Week 11

Nothing — Congratulations, you're done!



Return to Modules