

Course Name: Software Engineering I Course Number: CS 361 Credits: 4 Instructor Name: Lara Letaw Instructor Email: letawl@oregonstate.edu

#### **Course Description**

Our world is full of problems like war, poverty, addiction, and pollution. Software has played and will continue to play a vital role in promoting peace, education, health, and the renewal of our planet. But software doesn't just grow on trees. Somebody has to carefully design and create the software in a way that addresses the problem without making it worse, without incurring excessive costs, and without creating troublesome new problems. This course will give you the skills needed to analyze big problems, discover the requirements for a solution, design a solution, and manage the solution's implementation.

#### **Course Credits**

This course combines approximately 120 hours of instruction, online activities, and assignments for 4 credits.

#### **Course Restrictions**

- Prerequisite: CS 261
- A minimum grade of C is required in CS 261.
- Enrollment is limited to students with a program in Computer Science Double Degree (297) or Computer Science (307).
- Enrollment limited to students in the College of Engineering college.

#### Textbooks

We will use a free and open educational resource (OER): "Handbook of Software Engineer- ing Methods" (Letaw 2022): https://github.com/setextbook

#### Exams & Course Content

This course has no exams. Course content opens gradually.

#### **Technical Assistance**

If you experience any errors or problems while in your online course, contact 24-7 Canvas Support through the Help link within Canvas. If you experience computer difficulties, need help downloading a browser or plug-in, or need assistance logging into a course, contact the IS Service Desk for assistance. You can call (541) 737-8787 or visit the IS Service Desk online (https://oregonstate.teamdynamix.com/TDClient/

Requests/TicketRequests/NewForm?ID=Dr9c0T7BaSI\_).

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### 1 Course Learning Outcomes (CLOs)

By the end of this course, you should be able to...

- Select the most appropriate software process model to use in a particular situation
- Synthesize requirements for a realistic software system and write a requirements specification document
- Produce professional-quality software-related documents
- Model system requirements using one or more semi-formal notations such as UML, dataflow diagrams, entity-relationship diagrams, or state diagrams
- Design software systems at an architectural level and at lower levels, using one or more techniques, such as object-oriented design or Agile methods, and express these designs in design specification documents
- Validate designs and adjust the specification or design as necessary
- Describe several methods of estimating the cost and developing a schedule for a programming project
- Participate effectively in a team environment

# 2 Topics Covered

Software requirements specification, functional requirements, non-functional requirements, quality attributes, microservices architecture, software process models, UML diagramming, use cases, user stories, project management, usability, paper prototyping, cognitive style heuristics, software design validation, Agile methods, code smells, refactoring, software development lifecycle, teamwork

### 3 What to Expect

#### • Project & Teamwork

- You will work with a partner. You can choose your partner if you wish or I can choose one for you.
- However, you will write software individually and you will *mostly* be graded individually.
- You can write your software in any language.
- Your software will need to communicate and use data from your partner's software.
- Rubrics & Contract Grading
  - Assignments will be graded against a rubric.
  - You will be able to revise some assignments (see assignment rubric if you see

"Revise" next to each criterion, you can revise it).

- Most rubrics will be binary: For each criterion, you will receive either full points or zero points.
- If the grader selects "Accept" for a criterion, you receive full points for that part of the assignment
- If the grader selects "Revise", you receive no points for that criterion initially but will usually have a week to modify and re-submit your assignment to get those points back.
- If you do not attempt part of an assignment, the grader will select "Did not attempt" and you will NOT be able to get points for that part of the assignment. The purpose of contract grading is to support learning through revision, not to provide an extension.
- One round of revisions per assignment.
- Some assignments cannot be revised because their due date is close to the end of the term.

#### • Extra Credit

- There will be multiple extra credit opportunities throughout the course.

### 4 Grading

- We will strive to return your assignments and grades for course activities to you within one week of the due date.
- Your letter grade for the course will be assigned as follows:

	Grade:	А	A-	B+	В	B-	C+	C	C-	D+	D	D-	F
	Low %:	95	91	88	85	81	78	75	71	68	65	62	0
H	High %:	100	94	90	87	84	80	77	74	70	67	64	61

• A passing grade for core courses in CS is a C or above.

#### 5 Getting Your Questions Answered

- If you have a question, post on Ed Discussions or contact the instructors or a TA by email. Please **do not use Canvas mail or send important messages through Canvas submission comments**, as we might not see your message.
- When emailing, put **[CS361] at the beginning of the subject**.
- We will strive to reply to course-related questions within 48 hours. However, we might not be able to respond to your questions during weekends.
- See Canvas for TA and instructor office hours.

### 6 Establishing a Positive Community

It is important you feel safe and welcome in this course. If somebody is making discriminatory comments against you, sexually harassing you, or excluding you in other ways, contact the instructor, your academic advisor, and/or report what happened at https://studentlife.oregonstate.edu/studentconduct/reporting so we can connect you with resources.

### 7 Late Work Policy

- Late quizzes, discussion board posts, and extra credit will not be accepted except if approved by instructor.
- Only these assignments **can be turned in late** for credit: Assignment 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, and 13
- The late penalty is **20% of the maximum possible points per day**. For example, if an assignment has 100 points, then a late submission within 48 hours of the due date will be deducted 40 points.
- Besides those listed above, you may turn in one assignment up to 48 hours late without penalty. This 2-day grace period can only be used on ONE of these assignments: Assignment 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13. We will apply the grace period to your first late assignment—it cannot be moved to a different assignment.

### 8 Grading Disputes

If you believe you have been incorrectly graded, you must contact your grader or the instructor within 7 days of receiving the grade in question. Late disputes will not be considered.

#### 9 Incompletes

If you run into difficulties that prevent you from finishing the course, please contact instructor to discuss taking an incomplete.

#### 10 Code Reuse

All code you write for this course's assignments must be written only by you, this term, for only this course. However, your code may call published libraries/modules.

# 11 Academic Integrity

The Code of Student Conduct prohibits Academic Misconduct and defines it as:

Any action that misrepresents a student or group's work, knowledge, or achievement, provides a potential or actual inequitable advantage, or compromises the integrity of the educational process.

To support understanding of what can be included in this definition, the Code further classifies and describes examples of Academic Misconduct, as follows.

Prohibited behaviors include, but are not limited to doing or attempting the following actions:

- Cheating. Unauthorized assistance, or access to or use of unauthorized materials, information, tools, or study aids. Examples include, but are not limited to, unautho- rized collaboration or copying on a test or assignment, using prohibited materials and texts, unapproved use of cell phones, internet, or other electronic devices, etc.
- Plagiarism. Representing the words or ideas of another person or presenting someone else's words, data, expressed ideas, or artistry as one's own. Examples include, but are not limited to, presenting someone else's opinions and theories as one's own, using another person's work or words (including unpublished material) without appropriate source documentation or citation, working jointly on a project and then submitting it as one's own, etc.
- Falsification. Fabrication or invention of any information. Examples include, but are not limited to, falsifying research, inventing or falsely altering data, citing fictitious references, falsely recording or reporting attendance, hours, or engagement in activities such as internships, externships, field experiences, clinical activities, etc.
- Assisting. Any action that helps another engage in academic misconduct. Examples include, but are not limited to, providing materials or assistance without approval, altering someone's work, grades or academic records, taking a test/doing an assign- ment for someone else, compelling acquisition, selling, bribing, paying or accepting payment for academic work or assistance that contributes to academic misconduct, etc.
- Tampering. Interfering with an instructor's evaluation of work by altering materials or documents, tampering with evaluation tools, or other means of interfering.
- Multiple submissions of work. Using or submitting work completed for another or previous class or requirement, without appropriate disclosure, citation, and instructor approval.
- Unauthorized recording and use. Recording and/or dissemination of instructional content without the express permission of the instructor(s), or an approved accommodation coordinated via Disability Access Services.

### **12** Accessibility of Course Materials

All materials used in this course are accessible. If you require accommodations please contact Disability Access Services (DAS) (http://ds.oregonstate.edu/home/).

Additionally, Canvas, the learning management system through which this course is offered, provides a vendor statement (https://www.canvaslms.com/accessibility) certifying how the platform is accessible to students with disabilities.

# 13 Academic Calendar

All students are subject to the registration and refund deadlines as stated in the Academic Calendar: https://registrar.oregonstate.edu/osu-academic-calendar

# 14 Statement Regarding Students with Disabilities

Accommodations for students with disabilities are determined and approved by Disability Access Services (DAS). If you, as a student, believe you are eligible for accommodations but have not obtained approval please contact DAS immediately at 541-737-4098 or at http://ds.oregonstate.edu. DAS notifies students and faculty members of approved academic accommodations and coordinates implementation of those accommodations. While not required, students and faculty members are encouraged to discuss details of the implementation of individual accommodations.

# **15** Student Conduct Expectations

https://beav.es/codeofconduct

# 16 Student Bill of Rights

OSU has twelve established student rights. They include due process in all university disciplinary processes, an equal opportunity to learn, and grading in accordance with the course syllabus: https://asosu.oregonstate.edu/advocacy/rights

# 17 Ecampus Reach Out for Success

University students encounter setbacks from time to time. If you encounter difficulties and need assistance, it's important to reach out. Consider discussing the situation with

an instructor or academic advisor. Learn about resources that assist with wellness and academic success at https://counseling.oregonstate.edu/reach-out-success.

Ecampus students are always encouraged to discuss issues that impact your academic success with the Ecampus Success Team (https://ecampus.oregonstate.edu/services/ student-services/). Email ecampus.success@oregonstate.edu to identify strategies and resources that can support you in your educational goals.

If you feel comfortable sharing how a hardship may impact your performance in this course, please reach out to me as your instructor. There are many things I can do to address whatever the hardship is. Contact me as soon as possible as it's easier to make changes sooner rather than later.

#### 17.1 For mental health

Learn about counseling and psychological resources for Ecampus students at https:

//counseling.oregonstate.edu/main/ecampus-students. If you are in immediate crisis, please contact the Crisis Text Line by texting OREGON to 741-741 or call the National Suicide Prevention Lifeline at 1-800-273-TALK (8255).

#### 17.2 For financial hardship

Any student whose academic performance is impacted due to financial stress or the inability to afford groceries, housing, and other necessities for any reason is urged to contact the Director of Care for support (studentassistance@oregonstate.edu or 541-737-8748).